

# Apple II File Type Notes



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## Developer Technical Support

**File Type:**            **\$C8 (200)**  
**Auxiliary Type:**       **\$0000**

Full Name:    Apple IIGS Font File  
Short Name:   Font

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Files of this type and auxiliary type contain QuickDraw II fonts.

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The Apple IIGS Font Manager looks in the SYSTEM/FONTS subdirectory of the boot volume for files with the file type \$C8 and auxiliary type \$0000. If it finds files of this type and auxiliary type, the Font Manager opens them as fonts. Files of this type and auxiliary type which are not fonts, but are in the SYSTEM/FONTS subdirectory, are opened as fonts, and can cause a system crash. However, the Font Manager does not treat files in this subdirectory as fonts if their auxiliary type is not \$0000.

The format of a font file is as follows:

<b>String</b>	Font name. A Pascal string containing the font family name of the font, as seen in the ChooseFont dialog.
<b>Font</b>	Immediately following the string is an Apple IIGS QuickDraw II Font definition, as documented beginning on page 16-41 of the <i>Apple IIGS Toolbox Reference</i> , Volume 2.

The only difference between a font in memory and a font file on disk is the font family name, as a Pascal string, preceding the font definition on disk.

### Further Reference

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- *Apple IIGS Toolbox Reference*, Volume 2