

Apple II File Type Notes



Developer Technical Support

File Type: **\$BC (188)**

Auxiliary Types: **All**

Full Name: Apple IIGS Generic Load File

Short Name: Load file (generic)

Written by: Matt Deatherage

July 1990

Files of this type and auxiliary type contain OMF for the Apple IIGS.

Files of type \$BC contain data that is to be loaded by one of the Apple IIGS Loaders (either the System Loader or ExpressLoad). No other information about the data is known. Load files which do not fit other load file type definitions (\$B3–\$BD) should be of type \$BC. The most common use for files of type \$BC are code modules.

The following auxiliary type assignment is current for this file type as of the publication date of this Note:

<u>Auxiliary Type</u>	<u>Short Name</u>	<u>Developer</u>
\$0000	Load file (generic)	any
\$4001	Nifty List Module	DAL Systems

Table 1–Auxiliary Type Assignments

Note that auxiliary type \$0000 is listed as “any” developer. You may create and use files of \$BC and auxiliary type \$0000 as you wish; Apple does not maintain a specific assignment for this auxiliary type. However, if you use auxiliary type \$0000, you must not identify your files exclusively by it. Many load files can share this auxiliary type, and it alone is not suitable for file content identification. Apple allows the free use of auxiliary type \$0000 since load files must have a load file type and often further identification is not necessary.

Also note that auxiliary type \$0000 is **reserved** in other file types; you may not use auxiliary type \$0000 in other file types without assignment from Developer Technical Support.

Further Reference

- *GS/OS Reference*